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#### ABSTRACT

A university level course in systems analysis with close contact and massive use of computer time was designed. The objectives of the course were primarily to teach social science graduate students, mostly from economics and agricultural economics, the basic methodological and quantitative tools of systems analysis and design. It was designed to show that the task of teaching principles of systems analysis and its applications to students with no programing background can be achieved using high level simulation language like CSMP/360. Stochastic situations represented by Monte-Carlo simulation were designed in FORTRAN with some preprogramed segments given to the students. An example of such an assignment is provided. (Author/KKC)

COMPUTER ASSISTANCE IN TEACHING DYNAMIC-STOCHASTIC SYSTEMS ANALYSIS

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#### **ABSTRACT**

The task of teaching principles of systems analysis and its applications to students with no programming background can be greatly achieved using high level simulation language like CSMP/360. Various stochastic situations represented by Monte-Carlo simulation can be designed in FORTRAN with some pre-programmed segments given to the students. Heavy load of computer homework assignments contributed to a much better understanding and to the speed of learning and higher motivation. Example of such an assignment is provided.



## COMPUTER ASSISTANCE IN TEACHING DYNAMIC-STOCHASTIC SYSTEMS ANALYSIS

# Hovav Talpaz\* c

#### Introduction

The systems concept has come to play a critical role in contemporary science [2,4] and has become an indispensable component of not only engineering but also the behavioral studies, especially at the university graduate program level [3,6,7,8].

Though an old concept, systems analysis became a useful discipline only with the appearance of the electronic computer, which, in combination with systems methodology [2,7], made it possible to solve complex problems with wide areas of application. Yet, another decade was to pass before the computer became generally available as an educational tool for use in systems analysis courses.

In Agricultural Economics, the volume of computer use would probably rank research first, extension second and teaching third. It is beyond the scope of this paper to investigate the reasons for this. A few of the reasons include physical inaccessability of computer services, funding structures, lack of instructors' experience, and conservatism in teaching methods as demonstrated by class lectures and non-computer oriented textbooks.

Recently, this situation has changed due to the availability of timesharing and telecommunication facilities and to the cost rates being lower
and accessibility much improved. More computer oriented textbooks in related
fields like simulation [6,8], numerical analysis [1] and the systems approach
[7] provide an initial base for the instructor in the development of computer
aided instruction in the area of systems analysis. The aim of this paper is



to describe such an attempt made recently in the Department of Agricultural Economics, Texas A&M University.

### The Course Objectives

The objectives of the course were primarily to teach social science graduate students, mostly from economics and agricultural economics, the basic methodological and the quantitative tools of systems analysis and design [2,3,7]. Applied, as well as theoretical, consideration must be given so that planning and management of "real world" problems can be studied and solved. The student is expected to develop projects and homework assignments which involve simulation or to design a system to be checked and run on the computer along with a short essay type discussion summarizing the results. An example of such a homework assignment is provided in Appendix A.

#### Course Content

The content of the two-semester graduate course is outlined as follows:

- 1. Philosophy and methodology of systems science with references [2,4,8].
- 2. Mathematical modeling of dynamic deterministic systems with references [3,7,8].
- Simulation techniques of dynamic-stochastic systems with references
   [7,9,10].
- 4. Control problems and optimization techniques with references [1,5,7,8,9].

The computer programs used FORTRAN IV and CSMP/360 [6] languages and were run on the Texas A&M University's 360/65 and/or 370/145 computers.



## The Computer Assistance in Force

As mentioned above, emphasis was placed on having the students implement segments of systems science by using the computer. However, there was a wide range of backgrounds and experiences with regard to computer programming. This problem will probably persist at least for the next few years. Limiting the course attendance to only those who have had certain programming experience, such as competence in FORTRAN, would have jeopardized the course due to lack of potential candidates qualified to take the course.

In addition, a certain capability in computer programming and application is needed early in the game to meet the course objectives. To cope with this problem, a strategy was selected which will be discussed in three components: a) the simulation language, b) the FORTRAN extension and c) the system-algorithmic approach.

## a) The Simulation Language

Careful consideration was given to the selection of the computer simulation language. It needs to have the capacity to handle dynamic and stochastic situations, and yet be easy to learn. The CSMP/360 language is well fitted for this purpose because it took only a few hours to teach the non-programmers enough features and structures of the language to allow them to advance on their own by assigning simple problems and access to the User's Manual [6]. The capacity of this language to handle dynamic-stochastic systems is well established and documented [6, pp. 72-76]. The students were introduced to CSMP by having them generate wave signals using combinations of step, ramp, pulse and impulse functions. The students demonstrated their understanding of singular function concepts, as well as computer programming, in these exercises. The second step involved the solving of systems of n order differential equations by the various Laplace equivalent



function blocks. This step also allowed non-linear interpolation to be easily accomplished. The third step introduced stochastic processes which could be accomplished by the use of some simple FORTRAN programs.

#### b) The FORTRAN Extension

Due to the need to estimate model parameters, make data transformations, do matrix operations and generate stochastic variates distributed according to specific probability functions, some FORTRAN programming was required. A few FORTRAN help-sessions provided the students with the necessary level of skill. At this point, the students were taught to generate stochastic variates, Markov Chains and Monte-Carlo Simulations [9,10]. In each case, the students were furnished with the appropriate main computer programs which sometimes required the addition of certain subroutines in order to accomplish the assignment. The FORTRAN segments were also used for the simulation of discrete time models. The project assignments were carried out by small teams of students with at least one experienced in FORTRAN programming. The inexperienced were expected to learn enough FORTRAN so that the assignment could be carried out together.

## c) The System-Algorithmic Approach

The complex project assignments were time consuming to perform. Therefore, in order to reduce the time required by students and the computer cost of instruction, an algorithmic approach was adapted whereby the overall program for each problem assignment was divided into program segments as can be seen in Figure 1.

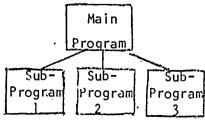


Figure 1.



In this schematic, the solution for the problem requires three different algorithms to operate in a particular sequence dynamically. The goal is to train the students by using only the design of two specific algorithms. The overall program can then be segmented into a main program connecting three subroutines (macros or procedures in the case of CSMP) where the main program and the remaining subroutines are designed and applied by the students, who in turn devote a majority of their effort and time to the main assignment. Certain plot routines, estimations, optimizations or even complicated matrix operations may be beyond the capacity of the inexperienced programmer and consume too much of his limited time. This approach requires the instructor to carefully prepare these computer routines in advance.

#### Some Observations

This paper described briefly an effort to design a university level course in systems analysis with close contact and massive use of computer time in training the student along the entire spectrum of activities demanded by this discipline. In this case, the computer becomes the "laboratory room" for the systems scientist in much the same way students of chemistry or physics need their laboratory experience. On the average, the students spent a ratio of 2.5:1.0 in computer design programming, debugging and analysis versus class lecture time. It should be noted, though, that most of them did not take any other course and only shared their time with their ongoing research activities.

The results were encouraging and point to the need for further effort in the direction of additional computer exercises and the removal of much of the programming burden from the students' assignments by providing them with programmed segments.



Another significant step forward may be expected as computer satellite terminals become more available to students. Although both FORTRAN and CSMP are available through such terminals, the inclusion of interactive languages, such as APL, may provide additional convenience and flexibility in performing the course exercises and projects.

### Footnotes

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The interested reader could get a detailed view of the course content by following the cited references or by contacting the author.

 $^2{\mbox{See}}$  Appendix A for an example of a homework assignment which was typical at this level.



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## APPENDIX A

This appendix presents an example of a project assignment, requiring students to simulate a simplified case of pest population dynamics under control. The problem statement is given first, followed by a student's solution in terms of a block diagram, CSMP program list and portion of its output.

## Pest Control Simulation

The Problem Statement

Consider a single crop, single pest population (P(t)) interaction. The population dynamics is influenced by the following characteristics:

- 1. Initial infestation level P.
- 2. Natural mortality: M<sub>1</sub> P(t) where Mo = Pretreatment natural mortality rate
  M1 = Post 1st treatment natural mortality rate
- 3. Eggs lay:  $E_1$  P(t) the emergence of adult pests occur with 20 days delay.
- 4. Adults migration

the number of pests migrated into the field is a random variable , normally distributed

$$I_{p} = \eta(\mu, \sigma^{2})$$

5. Number of pests killed due to treatment

$$K_{p} = K_{d}(x) \cdot K_{r}(k) \cdot P(t)$$
where  $K_{d}(x) = 1 - e^{-ax\lambda}$ 

$$K_{r}(k) = f(k) \quad \text{(arbitrary function given below)}$$

$$K = 1,2,3 \text{ are days since treatment}$$



6. Damage value is proportional to P(t) and given by

DMG = 
$$P(t)$$
 D  $\beta$  (per day)

where D = per insect per day physical damage

 $\beta$  = product price

7. Cost of treatment is given by

$$\begin{array}{cccc} \text{COST} & \left\{ \begin{array}{cccc} C + \alpha x & \text{if } x > 0 \\ 0 & \text{if } x = 0 \end{array} \right. \end{array}$$

where

C = setup cost per treatment

 $\alpha$  = pesticide purchasing price plus direct application costs.

Total accumulated cost =  $N(C+\alpha x)$  where N is the number of treatments. The goal is to develop a simulation system capable of making sensitivity analysis.

Execute this assignment in two separate parts:

Pa.t A. Feasibility study including all steps up to programming (detailed block diagram included).

Part B. After clearing your block diagram (a must), program it and run it with the following initial conditions and parameters:

 $P_o = 2500.0$ ;  $P_c$  (population threshold for treatment) = 5000.0;  $M_o = 0.125$ ;

$$M_1 = 0.100$$
;  $E_1 = 0.15$ ;  $\mu = 150.0$ ;  $a = 75.0$ ;  $a = 1.044$ ;  $\lambda = 1.025$ ;  $C = 3.0$ ;

$$\beta = 0.7$$
;  $\alpha = 1.5$ ;  $x = 3.8$ ;  $f(1) = 0.7$ ;  $f(2) = 0.5$ ;  $f(3) = 0.3$ .

let the final time = 100; DELT = 1.0; OUTDEL = 1.0

Print at least the variables P(t) and total cost. Print-plot the variables P(t) and  $K_p$ . Method of integration RECT. Maximize (approximately) the profit by parameterization of the  $P_c$  and x variables. Make more of your own assumptions if needed.



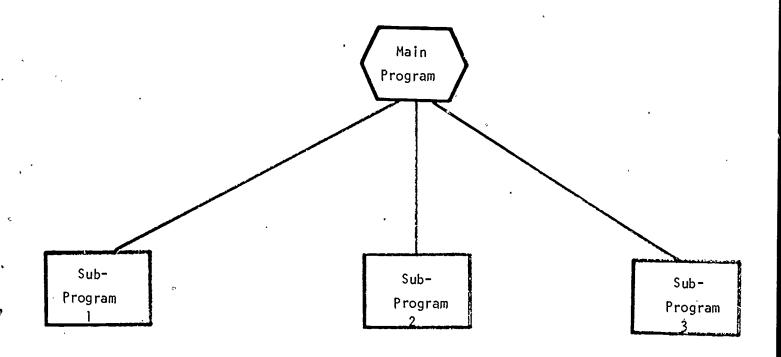


Figure 1,



## \*\*\*\*CONTINUOUS SYSTEM MODELING PROGRAM\*\*\*\*

\*\*\* VERSION: 1.3 \*\*\*

```
CONTROL
                        SIMULATION
TITLE
     PEST
**************************
********************************
PARAMETER PG=250C.G.MC=.125.M1=.1.PC=500C.O.X=(1.44.8.).E1=.15
CONSTANT B=.7.D=.301.C=3.6.S=1.5.A=1.044.W=1.025
**************************
********************
PT=INTGRL(PO+PR)
RR=EL-KP-YY-KPDD-KPD+IP
YY=PT*Y
Y=FCNSV(L,MO,MO,M1)
Y1=CCMPAR(PT.PC)
KP=Y1*KD*.7*PT
Y2=X**W
KD=1 \cdot C-EXP(-A*Y2)
KPD1=Y1*KD*.5*PT
KPD=DELAY(1,1.0,KPD1)
KPD2=Y1*.3*KD*PT
KPDD=DELAY(2,2.0,KPD2)
E2=(E1)*(PT)
EL=DEL AY(20,20.0,52)
LL=(C+S*X) *Y1 *2.0
L=INTGRL().C.LL).
77=PT*D*8
Z=INTGRL(0.0,ZZ)
AC= 7+L
IP=GAUSS(1,150.,75.)
************************
TERMINAL
TIMER FINTIM=101.0. DELT=1..OUTDEL=2.0
PRINT E2 , KD.KP
PPTPLT PT.AC . FL . LL . ZZ . KPD2 . KPDD . RR . L . IP . KP
METHOD TRAPZ
END
STOD
```



## TEACHING DYNAMIC-STOCHASTIC SYSTEMS ANALYSIS

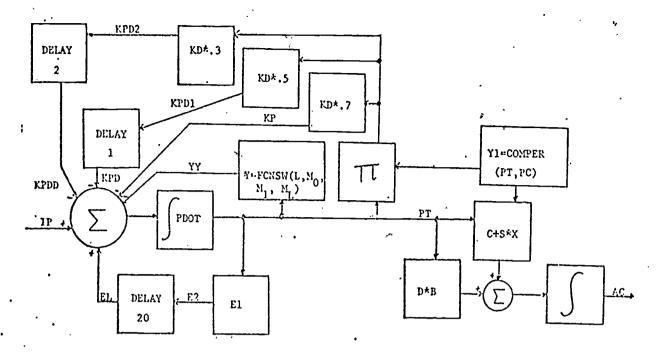


Figure 2. The block diagram solution



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EL	0.0			1.0000E 02
LL		0.0	7.5493E C2	9.9000E 01
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ZZ	8.9050E-01	1.9000E 01	3.5440E 00	
KPD2	0.0			9.40CDE 01
KPDD		0.0	9.8416E C2	9.4000F 01
	9.0	0.0	9.8416E 02	9.6000E 01
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l_	0.0			9.90005 01
IP		0 • C	2.7000F 01	9.500UE 01
_	-9.2499E 01	0.0	2.804CF 02°	7.9000E 01
Κp ·	0.0	0.0	2.2964F 03	9.40005 01



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6.0000F 00
               1.9649E 03
8.0000F 00
               1.8202E 03
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               1.6053E 03
1.20008 01
               1.4600F 03
1.400CE 01
               1.4596E C3
1.600CF 01
               1.3471F 03
1.800CE 01
               1.3037E 03
2.0000E 01
               1.4034E 03
2.2000F 01
               1.9606E 03
2.4000E 01
               2:2341E 03
                              _____+
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               2.4328E 03
2.800CE 01
               2.7468E 03
3.0000F 01
               2.8863E 03
3.200CF 01
               2.9484F (3
3.4000E 51
               2.8649F 03
3.6000E 01
               2.7792E 03
3.8000E C1
               2.8861E 03
4.000CE 01
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4.600CF 01
               3.3233E 03
4.8000E 01
               3.5423E (3
5.000CF C1
               3.8335F 03
5.200CE 01
               4.05235 03
5.4000F 01
               4.11075 63
5.6000E 01
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               2.4084F 03
7.8000F 01
8.0000F C1
               1.68655 03
8.2000E 01
               2.2867E 03
8.400CF 01
               3.3653E 03
8.600CF C1
               4.2104F C3
8.8000F 01
               4.9052E 03
9.300(8 01
               3.81805 03
9.200F 01
               4.5284E 03
9.4000 01
               5.05000 13
9.61005 01
               1.1814F C3
9.8000F 01
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